

C Concurrency In Action

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C Concurrency in Action, Second Edition teaches readers everything they need to write robust and elegant multithreaded applications in C 17. Along the way, they'll learn how to navigate the trickier bits of programming for concurrency while avoiding the common pitfalls. Specifications. Product Information. SKU.

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C++ Concurrency in Action, 2nd Edition C++ 11 delivered strong support for multithreaded applications, and the subsequent C++14 and 17 updates have built on this baseline. C++ has better options for concurrency than ever before, which means it's an incredibly powerful option for multicore and parallel applications

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Summary. C++ Concurrency in Action is a reference and guide to the new C++ 11 Standard for experienced C++ programmers as well as those who have never written multithreaded code. This book will show you how to write robust multithreaded applications in C++ while avoiding many common pitfalls.

C++ Concurrency in Action: Practical Multithreading by ...

C++ Concurrency in Action, 2nd Edition is the definitive guide to writing elegant multithreaded applications in C++. Updated for C++17, it carefully addresses every aspect of concurrent development, from starting new threads to designing fully functional multithreaded algorithms and data structures.

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Copy this to main.c and compile it by running: \$ clang -pthread main.c Note that we have to specify the pthread library to properly compile the code. You will receive a warning about one of the casts, which you can ignore. Once compiled, run the result via ./a.out. This code demonstrates: How to create a thread; How to pass an argument to a thread

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